

RAIDER

M	T	SV	W	LD	OC	
14"	8	4+	10	7+	2	6+

AUFSTELLUNG

1x Raider

Equipped with: Dark Lance, Disintegrator Cannon, Bladevanes and chainsnares

Wargear Options:

- This model can replace its Dark Lance with Disintegrator Cannon.

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Dark Lance	36"	1	3+	12	-3	D6+2
Disintegrator Cannon	36"	3	3+	6	-3	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Bladevanes and chainsnares	Melee	D3+3	4+	6	-1	1

ABILITIES

RULES - Deadly Demise D3, Deep Strike, Firing Deck 11

Aethersails

While one or more Drukhari units are embarked within this model, you can re-roll Advance and Charge rolls made for this model.

Masters of the Shadowed Sky

At the end of your Command phase, if this model is within range of an objective marker you control, and if one or more Kabalite Warriors units are embarked within it, that objective marker remains under your control until your opponent's Level of Control over that objective marker is greater than yours at the end of a phase.

Speed of the Kill

Each time a Wyches unit disembarks from this model (excluding Emergency Disembarkations), models in that Wyches unit must be setup wholly within 6" of this model.



Splinter Racks (Pain)

In your Shooting phase, when you select this model to shoot, you can spend 1 Pain token to Empower this model. While Empowered, if one or more units are embarked within this model, each time this model makes an attack with a ranged weapon that has the Anti ability, you can re-roll the Hit roll.

Vanguard of the Dark City

At the start of your Command phase, select one of the abilities in the Vanguard of the Dark City section (see left) for this model. Until the start of your next Command phase, this model has that ability.

Visions of Butchery

While one or more Wracks units are embarked within this model, for each Wracks model embarked within this model, add 1 to the Attacks characteristic of this model's Bladevanes and chainsnares.

Raider (Transport)

Capacity: This model has a transport capacity of 11 Drukhari Infantry models (excluding Jump Pack models).

